

Table of Contents

By clicking on the Go To Icon next to each chapter heading, you'll have instant access to all of the articles in this issue. Click on the Table of Contents Icon found at the top and bottom of each page to return to this page.

About This Newsletter -- Cover page and general information about this document and Ambrosia as a company. Come and meet the gang.

Info. -- Legalese and distribution information concerning The Ambrosia Times. Sign up now for your free subscription.

What's New -- We have lined up another game for all you kiddies. Along with this, we have new versions of Escape Velocity and Barrack, new software for the Web site, and a new dude in the office!

Kudos & Criticism -- Escape Velocity stirred up quite a bit of mail. Here are some of the reactions from Ambrosia's recent effort, along with some other comments we think you will enjoy.

President's Letter -- What makes a game fun? Andrew ponders this age old question in his President's Letter.

The 'Times Turns Two! -- This issue marks the second anniversary of The Ambrosia Times. Cajun takes a look back at the highlights of the last two years.

Barrack Contest -- The Barrack Contest is heating up. Here are the latest scores from the Barrack Ball Bashers.

Up Close and Personal with Toby Kamp -- Find out more about the newest member of Ambrosia Software, Inc. The Ambrosia Times interviews the newbie.

Manse -- Have we got a treat for you! Author Brian Barnes has teamed up with Ambrosia to bring what promises to be a hot new game to the Macintosh. Check out this preview.

ISN Interviews -- A creative interpretation from Jens Dengler, an EV enthusiast from Germany.

Geekette -- Should cats be on leashes? Gayle thinks so. Find out why in this issue's Geekette.

The H.E.C.T.O.R. -- As we gear up for Avara's release, The Ambrosia Times focuses on your craft in the game, The H.E.C.T.O.R.

How To -- This issue, Cajun talks about making an E.V. plugin for international keyboards.

Eek A Bug! -- We have been working diligently on bug squishing in Escape Velocity. Here is an update.

Ramblings -- Michael Dortch takes a good hard look at the beast we all know as Microsoft.

